

**SUBJECT CODE NO:- P-120**  
**FACULTY OF ENGINEERING AND TECHNOLOGY**  
**B.E.(CSE) Examination May/June 2017**  
**Visual Modeling**  
**(Revised)**

[Time: Three Hours]

[Max.Marks:80]

Please check whether you have got the right question paper.

- N.B
- i) Q.No.1 and Q.No.6 are compulsory
  - ii) Attempt any two questions from the remaining questions in each section
  - iii) Assume suitable data wherever necessary.

Section A

- |     |  |          |
|-----|--|----------|
| Q.1 | Solve any two<br>a) Explain CRC cards<br>b) Explain complexity of software<br>c) Explain component diagram                                       | 10       |
| Q.2 | a) Explain the UML approach to software architecture<br>b) Difference between analysis and design  | 07<br>08 |
| Q.3 | a) Explain steps to find actor in use case diagram.<br>b) Explain the notations, features and importance of class diagram                        | 07<br>08 |
| Q.4 | a) Write guidelines for creating activity diagram<br>b) Explain the notations, features and importance of deployment diagram                     | 07<br>08 |
| Q.5 | a) Draw and explain sequence diagram for courseware management system<br>b) Draw and explain communication diagram for library management system | 08<br>07 |

Section-B

- |      |   |          |
|------|---|----------|
| Q.6  | Solve any two<br>a) Explain creational design pattern.<br>b) Explain how design patterns help in redesign<br>c) Explain MVC               | 10       |
| Q.7  | a) How to use a design pattern?<br>b) How do we describe design pattern?  | 07<br>08 |
| Q.8  | a) Explain organizing the catalog<br>b) Describe prototype design patter?   | 08<br>07 |
| Q.9  | a) Describe adapter design pattern<br>b) Explain document editor using strategy design pattern  | 07<br>08 |
| Q.10 | a) Explain applicability and structure of command design pattern<br>b) Explain consequences and implementation of observer design pattern | 08<br>07 |