

Total No. of Printed Pages:2

**SUBJECT CODE NO:- H-149**  
**FACULTY OF SCIENCE AND TECHNOLOGY**  
**B.E. (CSE/IT)**  
**Mobile Computing (CSE/IT)**  
**(REVISED)**

[Time: Three Hours]

[Max.Marks: 80]

Please check whether you have got the right question paper.

- N.B
- 1) Q.No.1 from section A and Q.No.6 from section B are compulsory.
  - 2) Attempt any two questions from the remaining questions in each section.
  - 3) Assume suitable data wherever necessary.

**Section- A**

- |     |  |          |
|-----|--|----------|
| Q.1 | Solve any two.   | 10       |
|     | <ol style="list-style-type: none"> <li>a) Explain applications of mobile communication.</li> <li>b) Explain near &amp; far terminals.</li> <li>c) Explain FDMA.</li> </ol> |          |
| Q.2 | <ol style="list-style-type: none"> <li>a) Explain code division multiplexing.</li> <li>b) Explain spread spectrum.</li> </ol>  | 08<br>07 |
| Q.3 | <ol style="list-style-type: none"> <li>a) Explain mobility management.</li> <li>b) Explain cellular system in detail.</li> </ol>   | 08<br>07 |
| Q.4 | <ol style="list-style-type: none"> <li>a) Explain multiple access with collision avoidance.</li> <li>b) Explain protocol architecture of GSM.</li> </ol>                   | 08<br>07 |
| Q.5 | <ol style="list-style-type: none"> <li>a) Explain different handover procedures.</li> <li>b) Explain GPRS.</li> </ol>  | 08<br>07 |

**Section- B**

- |     |  |          |
|-----|--|----------|
| Q.6 | Solve any two .  | 10       |
|     | <ol style="list-style-type: none"> <li>a. Explain VOIP.</li> <li>b. Explain XML.</li> <li>c. Explain IP-in-IP.</li> </ol>                      |          |
| Q.7 | <ol style="list-style-type: none"> <li>a. Explain function of lang library of WML script.</li> <li>b. Explain phone.com extensions.</li> </ol> | 07<br>08 |

- Q.8 a. Explain the creating table in WML with example 08  
b. Explain reverse tunneling & tunneling in detail. 07
  
- Q.9 a. Write a WML program to receive inputs from user. 08  
b. Explain CDPD in detail. 07
  
- Q.10 a. Explain WAP architecture in detail. 08  
b. Explain IP –snooping in detail. 07